The Boomer Challenge

Design challenge

The Boomer Challenge

What ideas do you have about online safety?

The Daniel Morcombe Foundation team thinks that there are so many other things Millsy could teach Grandma and Grandpa online.

*We want to hear **your** ideas to develop a fifth path.*

During the Boomer Challenge, Millsy taught Grandma and Grandpa to be sceptical of people online. The game consisted of four paths where Millsy taught Grandma and Grandpa about different ways they might come across dodgy people online. He taught:

- Grandma to use email
- Grandpa to use social media
- Grandpa to play an online game
- Grandma to image share.

Along each path Millsy had to make decisions about online safety.

Your challenge

Can you come up with a different online scenario for Millsy to teach Grandma and Grandpa about? The fifth path should:

1. Teach Grandma or Grandpa about another online platform and the ways in which they might be tricked on that platform.
2. Have different decision points that explore the consequences of different actions Grandma and Grandpa might make online.
3. Highlight ways that can help identify the signs that someone online could be a dodgy trickster.
4. Have an ending where Millsy and Kristy explain how to be safe and sceptical on that platform.

How to write the fifth path

Step 1: Play The Boomer Challenge many times, making sure you pay close attention to the behaviours and personalities of the characters.

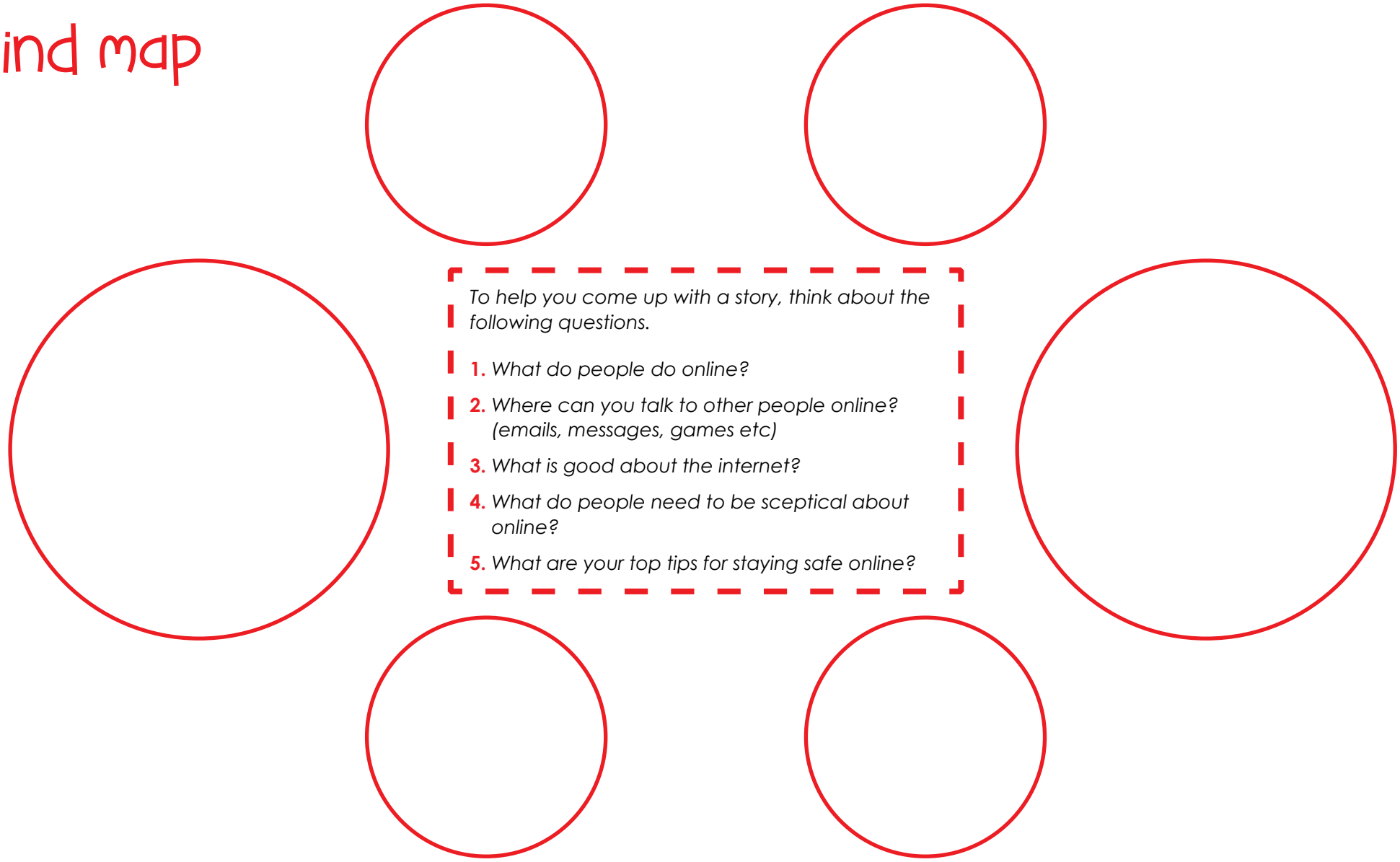
Step 2: Brainstorm story ideas for the fifth path using the Mind map activity on page 3.

Step 3: Develop your story plan with choices. You can use the Story plan template on page 5 or make your own.

Step 4: Create a storyboard for your path. See the example on page 8 and use the template on page 9.

Step 5: Complete the checklist on page 12 and email your challenge to educationalresources@danielmorcombe.com.au

Mind map



To help you come up with a story, think about the following questions.

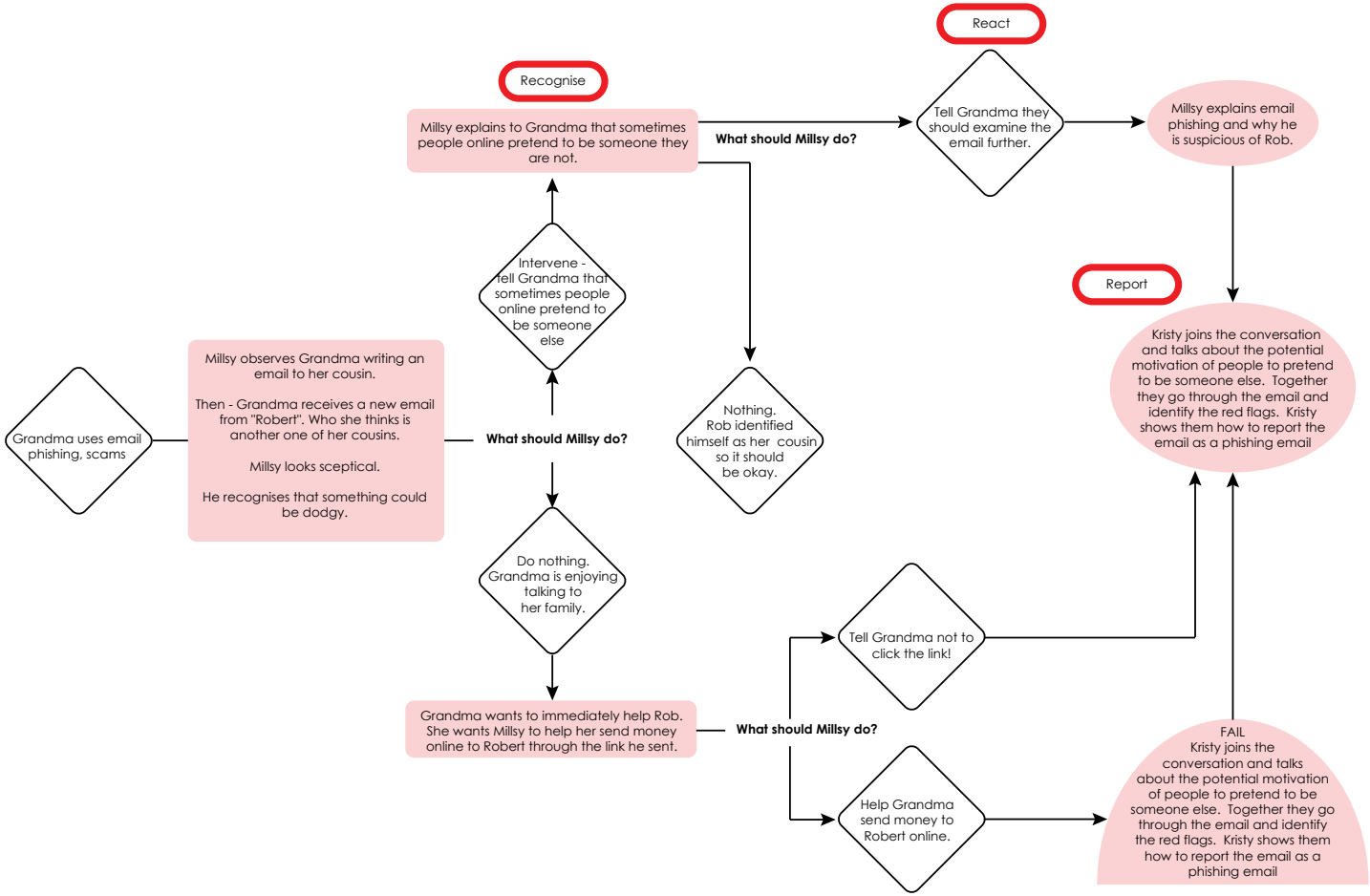
1. *What do people do online?*
2. *Where can you talk to other people online? (emails, messages, games etc)*
3. *What is good about the internet?*
4. *What do people need to be sceptical about online?*
5. *What are your top tips for staying safe online?*

Path 5

Characters (tick which characters are in the scene)	Millsy		Kristy		Grandma		Grandpa		Mr Miaowsalot	
What platform will Millsy teach Grandma or Grandpa about?	E.g. Streaming, Social Media, Internet searches etc									
What is fun about that platform?										
What are some of the ways that things can become unsafe on that platform?										
How do people interact on that platform?										
What are the most important safety rules you should know about that platform?										
What are the decision points Millsy will need to make?										
What goes wrong for the grandparents?										
How does Kristy (the Safety Helper) explain the safety risks?										
Describe ending 1										
Describe ending 2										

Story plan

To write The Boomer Challenge, we used a big flow chart to show the parts of the story where Millsy had to make a choice and then how the story continued after each choice. Have a look at the following story plan we wrote for **path 1, Grandma uses email.**



This story plan was made using a flow-chart maker. You can use an online flowchart maker, draw your own flowchart, or the template on the next page.

Story plan template

Introduction:

Option 1:

Option 2:

Option 1A:

Option 1B:

Option 2A:

Option 2B:

Ending 1A:

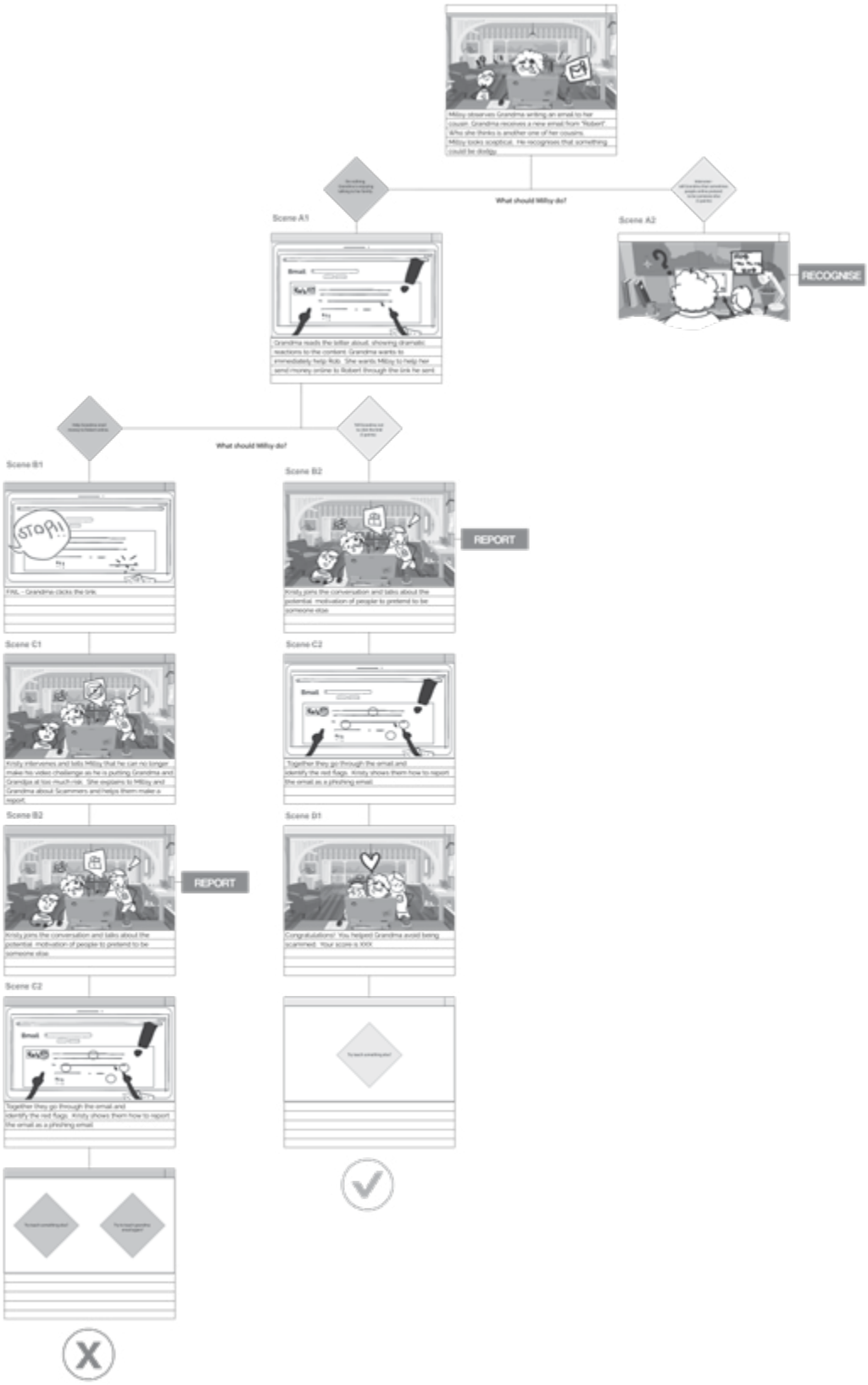
Ending 1B:

Ending 2A:

Ending 2B:

Storyboard example

Here is the storyboard we made for the Boomer Challenge **path 1, Grandma uses email.**



Use the storyboard template on the next page to create your own storyboard.

Storyboard template

Storyboard template

Storyboard template

1300 326 435
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Daniel Morcombe FOUNDATION Inc.
Keeping kids safe!

Story checklist

Name: _____

Age: _____

Parent/carer name: _____

Parent/carer email address: _____

	Tick if yes
My story is an extension of the Boomer challenge, using the same characters, setting and scenes.	
My story teaches Grandma or Grandpa about something online.	
My story has a at least 3 decision points where Millsy has to make a choice.	
My story continues after each decision point to investigate the consequences of choices online.	
My story includes a dodgy trickster trying to trick a grandparent.	
My story includes information about how to stay safe online.	
My story shows how some choices can lead to a chain of events that are riskier than others.	
My story includes the negative and positive consequences about the choices made online.	
My story has Kristy being a safety helper and explaining online safety.	
My story shows a way to report if something goes wrong online.	
I have permission from my parent/carer to submit my story.	

Share your idea with educationalresources@danielmorcombe.com.au We would love to hear from you!